PATENT APPLICATION FEE DETERMINATION RECORD 111-138D 60108.65 Effective October 1, 2001 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** OR SMALL ENTITY (Column 2) TYPE (Column 1) **TOTAL CLAIMS** FEE RATE FEE RATE OR BASIC FEE BASIC FEE 370.00 740.00 **NUMBER EXTRA FOR** NUMBER FILED 0 TOTAL CHARGEABLE CLAIMS minus 20= X\$18= X\$ 9= OR INDEPENDENT CLAIMS minus 3 = X84= X42 =OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL **TOTAL** OR OTHER THAN CLAIMS AS AMENDED - PART II **SMALL ENTITY** SMALL ENTITY OR (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE TIONAL **RATE AMENDMENT PREVIOUSLY AFTER EXTRA** FEE **FEE AMENDMENT** PAID FOR X\$18= Total Minus X\$ 9= OR Minus Independent X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140 = .OR BEST AVAILABLE COPY TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE AMENDMENT **PREVIOUSLY AFTER EXTRA** FEE FEE PAID FOR **AMENDMENT** Total Minus X\$18= X\$ 9= OR Minus Independent X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT REMAINING AMENDMENT RATE TIONAL RATE TIONAL **PREVIOUSLY AFTER EXTRA** PAID FOR **FEE** FEE **AMENDMENT** Total Minus ** X\$ 9= X\$18= OR Minus Independent X42 =X84 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

Application or Docket Number

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.